

More Than Money – Upper Elementary Tips for Weekly Delivery

Helpful Hints

This is a compilation of tips acquired by volunteers and staff. This is not a complete list; however, if you have other helpful tips to share, please contact the JA office.

Activity 1-3:

- Students will play the Community Game. Play for 10 – 15 minutes in each session instead of 30 minutes.
- You can also save time by not collecting and redistributing the game boards and pieces between each session. However, leaving everything out can be distracting for students. Tell the students not to touch the pieces while you're discussing the next topic. If you find that leaving the games out is too distracting for the students, try having them stack everything up in the corner of their tables. If this is still too distracting, ask the teacher or your partner to collect the game materials between sessions.

Activity 4:

- Only design the logo if there is time.

Activity 5:

- They will not need the Student Flyer Five.
- Select only two of the role playing scenarios. Read them out loud and discuss them as a class instead of acting them out. Determine the amount of time you will play the business game based in how much time you still have remaining for the event, but try to play for 15 – 20 minutes if possible.

Activity 6:

- Just discuss the **Too Good To Be True** poster as a class unless you know you will have enough time for the kids to divide into groups to discuss their individual scenarios.
- Play the Business Challenge game until 25 minutes before the end of the event (but do not play for longer than 30 minutes unless the students request it). Then have students put the games away and turn in. Offer all the game materials to the teacher to play at a later date.
- Allow time to complete and discuss the Mind Map.
- Allow 10 minutes at the end to present Certificates of Achievement. Be sure to sign the certificates ahead of time and give them to the teacher when you arrive so he/she can complete them prior to the awards presentation. Ask the teacher if you should pass out the CD-ROMs at this time as well, or if he/she would prefer to just place them in the students' mailboxes. Make a big deal of the presentation. Model how to graciously receive and award. Many students have never accepted an award and do not know how to shake hands, make eye contact, and say "thank you".